


Testing Digital Systems I

Lecture 11: Test Generation for Sequential Circuits

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Sequential Circuits

- Approach
 - Convert Finite State Machine to Corresponding Iterative Network
 - Multiple Time Frames (Iterative Cells) Needed for
 - Justification and Propagation
 - One Fault in Sequential Circuit
 - Many Faults in Corresponding Iterative Network
 - Use 9-valued signals
- Issues
 - Order of Justification and Propagation
 - Simulation Values
 - Test Point Insertion (Partial Scan)


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Sequential ATPG

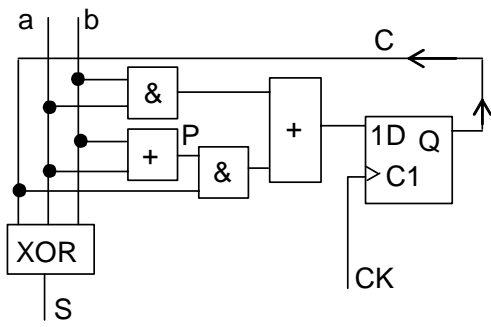
- Difficulties
 - Initialization of the bistables
 - Gated clocks
 - Circuits with multiple clock domains
 - Internally derived clocks, mixed data and clock signals
 - Asynchrnous logic
 - Circuits with combinational feedback paths
 - Embedded counters
 - Embedded RAMs and ROMs

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Finite State Machine

- Example : serial addder
 - $S_i = a_i \oplus b_i \oplus c_{i-1}$
 - $C_i = a_i b_i + c_{i-1} (a_i + b_i)$



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Example

- Corresponding parallel binary adder circuit
 - Iterative network of the previous circuit

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General Case

- Huffman model of sequential circuit
 - with edge-triggered D-flip-flops

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General Case


- Any sequential circuit with edge-triggered D-FF
 - can be directly converted into an iterative network

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Iterative Logic Array Expansion

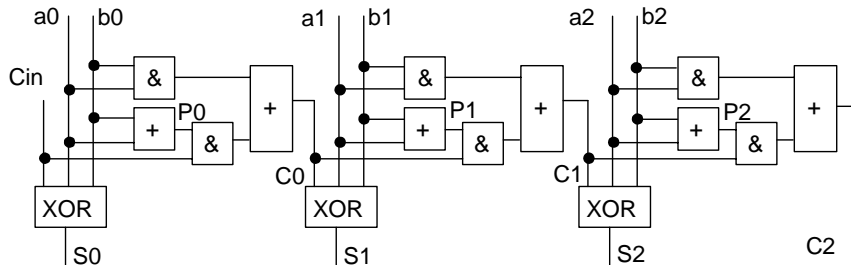
- To detect a fault, a **sequence** of vectors may be needed

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Example

- Test for P SA0
 - Provoke Fault on P1: $a1 = 0, b1 = 1$
 - Propagate Fault to S2:
 - $C0 = 1$
 - Need to consider last time frame: $a0 = 1, b0 = 1, Cin = X$
 - $a2 = 0, b2 = 0$

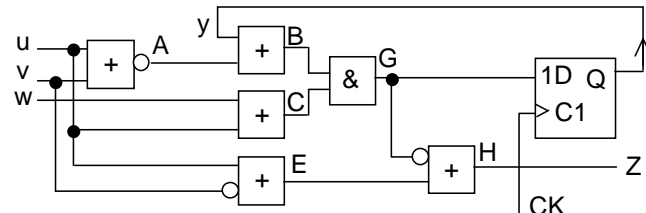


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Example

- Test for u SA1
 - In time frame t
 - provoke fault: $u = 0$
 - propagate fault effect to Z (path E,H,Z): $v = 1$ and $G = 1$
 - Justify $B = C = 1$: $y = 1$ and $w = 1$
 - Requires $G = 1$ in the time frame t-1
 - for a don't care value of y (i.e., $y = 0$ or 1) in the time frame t - 1



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Example (cont)

- Test for u SA1
 - In time frame $t - 1$
 - $G = 1, y = X$
 - $A = 1$
 - $U = D' \Rightarrow A = 0$ in the faulty circuit
 - **Conflict !**

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Example (cont)

- Problem with this example
 - Try to extend D-algorithm for sequential circuits
- Z is 1 in the presence of u/1 irrespective of
 - the logic values on other signal lines, and
 - the content of the flip-flop

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Example (cont)


- Input sequence to set Z to 0 in the fault-free circuit
 - E = 0 and G = 1
 - B = 1 \Rightarrow y = 1
 - u = v = 0 and w = 1 in cycle t - 1
 - u = 0, v = 1 and w = 1 in cycle t

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Nine-Valued Signals

- A fault can be detected even if in the presence of the fault a signal line in the faulty circuit has an unknown value (X)
 - While the corresponding signal line in the fault-free circuit has a known value (0 or 1) or vice-versa
- This information is not expressed by the logic values 0, 1, D and D' introduced in the context of the D-algorithm


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Nine-Valued Signals

Symbol	Symbol	Fault-free circuit value	Faulty Circuit Value
<0, 0>	0	0	0
<1, 1>	1	1	1
<1, 0>	D	1	0
<0, 1>	D'	0	1
<X, X>	X	0 or 1	0 or 1
<0, X>	G0	0	0 or 1
<1, X>	G1	1	0 or 1
<X, 0>	F0	0 or 1	0
<X, 1>	F1	0 or 1	1


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Using Nine-valued Signals

- Propagate assigned values
- Assign values to propagate D or \overline{D}
- Assign values to provoke D or \overline{D} at stuck fault gate output
 - Primitive D-cube of the fault
- Line Justification

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Propagating Assigned Values

NOT	
0	1
1	0
D	D'
D'	D
X	X
G0	G1
G1	G0
F0	F1
F1	F0

AND	0	1	D	D'	X	G0	G1	F0	F1
0	0	0	0	0	0	0	0	0	0
1	0	1	D	D'	X	G0	G1	F0	F1
D	0	D	D	0	F0	0	D	F0	F0
D'	0	D'	0	D'	G0	G0	G0	0	D'
X	0	X	F0	G0	X	G0	X	F0	X
G0	0	G0	0	G0	G0	G0	G0	0	G0
G1	0	G1	D	G0	X	G0	G1	F0	X
F0	0	F0	F0	0	F0	0	F0	F0	F0
F1	0	F1	F0	D'	X	G0	X	F0	F1


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Propagation D-Cubes

- For propagating the fault effect through an OR gate with D input, apply $\langle X, 0 \rangle$ to the other inputs of the OR gate.
- For propagating the fault effect through an OR gate with D' input, apply $\langle 0, X \rangle$ to the other inputs of the OR gate.
- For propagating the fault effect through an AND gate with D input, apply $\langle 1, X \rangle$ to the other inputs of the AND gate.
- For propagating the fault effect through an AND gate with D' input, apply $\langle X, 1 \rangle$ to the other inputs of the AND gate.

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Assigning Values To Provoke D Or \bar{D}

- At stuck fault gate output
- Primitive D-cube of the fault

AND Gate with output SA0

a	b	Z
<1,X>	<1,X>	D

AND Gate with output SA1

a	b	Z
<0,X>	<X,X>	\bar{D}
<X,X>	<0,X>	\bar{D}


AND Gate with input a SA0

a	b	Z
<1,X>	<1,X>	D

AND Gate with input a SA1

a	b	Z
<0,X>	<X,1>	\bar{D}

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Line Justification

AND Gate with output <X,1>

a	b	Z
<X,1>	<X,1>	<X,1>

AND Gate with output <0,X>

a	b	Z
<X,X>	<0,X>	<0,X>
<0,X>	<X,X>	<0,X>

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Example: u/1

- Provoke the fault
 - Apply $\langle 0, 1 \rangle = D'$ on signal line u at time frame t
- Propagate fault effect (along path through E and H to Z)
 - v and G must be $\langle 1, X \rangle = G1$
 - v is a primary input $\Rightarrow v = \langle 1, 1 \rangle$ at time t
 - A = $\langle 0, 0 \rangle$
 - justify B = C = $\langle 1, X \rangle (= G1)$
 - justifying C = $\langle 1, X \rangle \Rightarrow w = C = \langle 1, 1 \rangle$ at time frame t
 - justifying B = $\langle 1, X \rangle \Rightarrow$ justify y = $\langle 1, X \rangle$
 - justify G = $\langle 1, X \rangle$ at time frame t-1

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Example: u/1 (cont)

- justifying G = $\langle 1, X \rangle (= G1)$ in time frame t-1
 - justify B = C = $\langle 1, X \rangle$ at time frame t-1
 - justify C = $\langle 1, X \rangle$ by setting w = 1 in time frame t-1
 - justifying $\langle 1, X \rangle$ on B \Rightarrow set A = $\langle 1, X \rangle$ and y = $\langle X, X \rangle$
 - A = $\langle 1, X \rangle \Rightarrow u = \langle 0, X \rangle$ and v = $\langle 0, X \rangle$ in time frame t-1
 - u = v = 0 at time frame t-1
- Test for u/1
 - u = 0, v = 0 and w = 1 in time frame t-1
 - u = 0, v = 1 and w = 1 in time frame t

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Complexity of ATPG

- Synchronous circuit
 - All flip-flops controlled by clocks; PI and PO synchronized with clock:
 - Cycle-free circuit – No feedback among flip-flops
 - Test generation for a fault needs no more than $dseq + 1$ time-frames
 - $dseq$ is the sequential depth.
 - Cyclic circuit – Contains feedback among flip-flops:
 - May need 9^{Nff} time-frames
 - Nff is the number of flip-flops.
- Asynchronous circuit – Higher complexity!

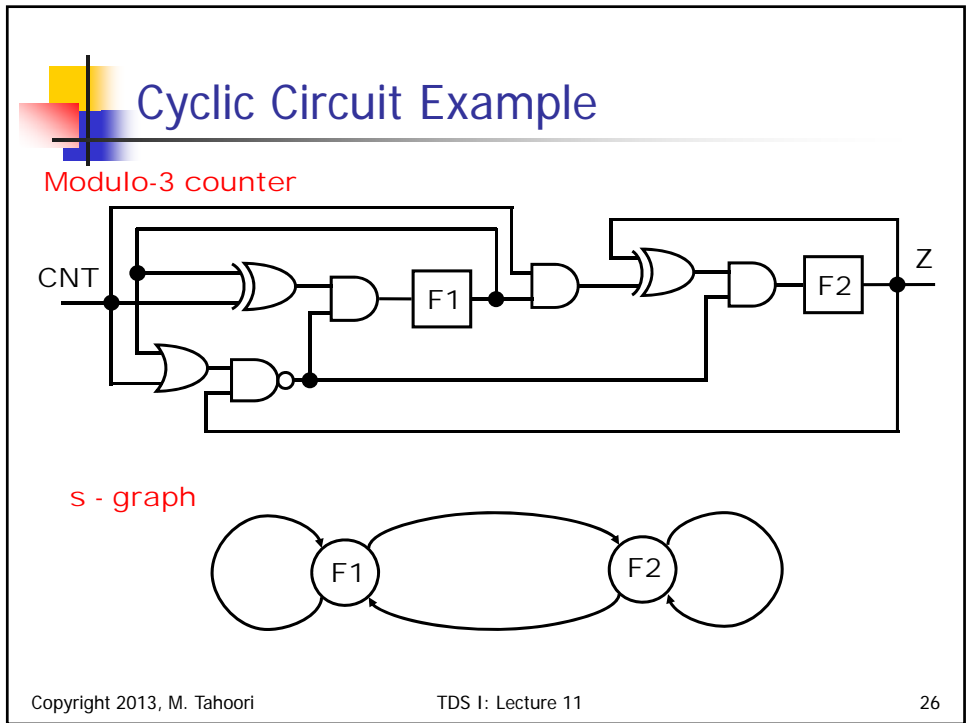
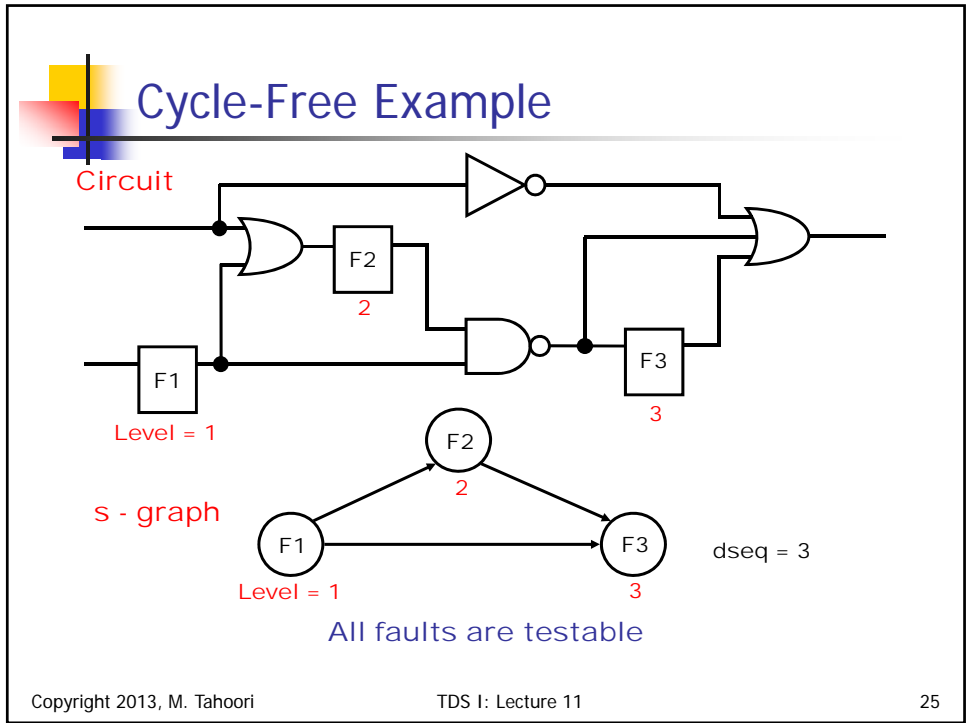
$max = \text{Number of distinct vectors with 9-valued elements} = 9^{Nff}$

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Cycle-Free Circuits

- Characterized by
 - Absence of cycles among flip-flops and
 - a sequential depth, $dseq$.
- $dseq$ is the maximum number of flip-flops on any path between PI and PO.
- Both good and faulty circuits are initializable.
- Test sequence length for a fault
 - is bounded by $dseq + 1$.

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Modulo-3 Counter

- Cyclic structure
 - Sequential depth is undefined.
- Circuit is not initializable.
 - No tests can be generated for any stuck-at fault.
- After expanding the circuit to $9^{N_{ff}} = 81$, or fewer, time-frames ATPG program calls any given target fault untestable.
- Circuit can only be functionally tested by multiple observations.
- Functional tests, when simulated, give no fault coverage.



Summary

- Combinational ATPG algorithms are extended:
 - Time-frame expansion unrolls time as combinational array
 - Nine-valued logic system
 - Justification via backward time
- Cycle-free circuits:
 - Require at most d_{seq} time-frames
 - d_{seq} is the maximum number of flip-flops on any path between PI and PO
 - Always initializable
- Cyclic circuits:
 - May need $9^{N_{ff}}$ time-frames
 - N_{ff} is the number of flip-flops
 - Circuit must be initializable
 - Partial scan can make circuit cycle-free
- Asynchronous circuits:
 - High complexity
 - Low coverage and unreliable tests